Character Moves

**1). Needs:**

2 attacks (with animations)

1 block(with animation)

**2). Wants:**

Block duration/delay/durability

Sound effects per move

Attacks high and low

Blocks high and low

**3). Wants if we have time:**

Victory pose

Aerial attacks

Crouch

Character Select

**1). Needs:**

Selection Methods

Pictures of options

Play Game button

Ability to have multiple players

**2). Wants:**

Menu music

Ability to chose same character

**3). Wants if we have time:**

Idle animation in top right corner for current selection

Game Scene

**1). Needs:**

Health Bar

Player names (player 1, player 2 etc)

Movable sprites with accompanying animations (jump, idle, walk)

Overlay displaying game results

(rematch button, main menu button)

Background music

**2). Wants:**

Player chosen names

**3). Wants if we have time:**

Different music and scene for specific matchups.

Help Screen

**1). Needs:**

Text

Back to main menu button

Help button

**2). Wants:**

Menu music

Image

**3). Wants if we have time:**

Title Screen

**1). Needs:**

Play button

Help button

**2). Wants:**

Menu music

**3). Wants if we have time:**

Video/background cool stuff